

Computational Linguistics 1

CMSC/LING 723, LBSC 744



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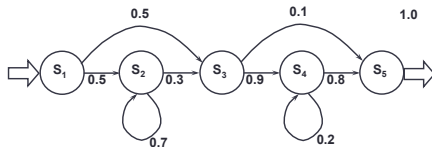
Agenda

- HW2 – due Thursday
- Questions, comments, concerns?
- Markov Chains
- Hidden Markov Models (HMMs)
- Forward Algorithm, Viterbi Algorithm (next time)

Markov Chain, Markov Models

A Markov Model (Markov Chain) is:

- similar to a finite-state automata, with *probabilities* of transitioning from one state to another:



- Transition from state to state at discrete time intervals
- Can only be in 1 state at any given time

Elements of a Markov Model (Chain):

- clock
 $t = \{1, 2, 3, \dots, T\}$
- N states
 $Q = \{1, 2, 3, \dots, N\}$
the single state j at time t is referred to as q_t
- N events
 $E = \{e_1, e_2, e_3, \dots, e_N\}$
- initial probabilities
 $\pi_j = P[q_1 = j] \quad 1 \leq j \leq N$
- transition probabilities
 $a_{ij} = P[q_t = j \mid q_{t-1} = i] \quad 1 \leq i, j \leq N$

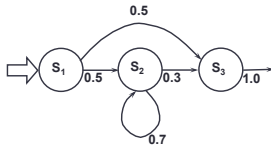
Elements of a Markov Model (chain):

- the (potentially) occupied state at time t is called q_t
- a state can be referred to by its index, e.g. $q_t = j$
- 1 event corresponds to 1 state:
At each time t , the occupied state outputs (“emits”) its corresponding event.
- Markov model is *generator* of events.
- each event is discrete, has single output.
- in typical finite-state machine, actions occur at transitions, but in most Markov Models, actions occur at each state.

Transition Probabilities:

- no assumptions (full probabilistic description of system):
 $P[q_t = j \mid q_{t-1} = i, q_{t-2} = k, \dots, q_1 = m]$
- usually use *first-order* Markov Model:
 $P[q_t = j \mid q_{t-1} = i] = a_{ij}$
- first-order assumption:
transition probabilities depend only on previous state (and time)
- a_{ij} obeys usual rules:
 $a_{ij} \geq 0 \quad \forall i, j$
 $\sum_{j=1}^N a_{ij} = 1 \quad \forall i$
- sum of probabilities leaving a state = 1 (must leave a state)

Markov Model Transition Probabilities

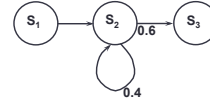


$$\begin{array}{lllll}
 a_{11} = 0.0 & a_{12} = 0.5 & a_{13} = 0.5 & a_{1Exit} = 0.0 & \Sigma = 1.0 \\
 a_{21} = 0.0 & a_{22} = 0.7 & a_{23} = 0.3 & a_{2Exit} = 0.0 & \Sigma = 1.0 \\
 a_{31} = 0.0 & a_{32} = 0.0 & a_{33} = 0.0 & a_{3Exit} = 1.0 & \Sigma = 1.0
 \end{array}$$

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Markov Model Transition Probabilities

Probability distribution function:

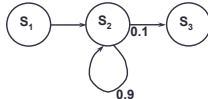


$$\begin{array}{ll}
 p(\text{being in state } S_2 \text{ exactly 1 time}) = 0.6 & = 0.600 \\
 p(\text{being in state } S_2 \text{ exactly 2 times}) = 0.4 \cdot 0.6 & = 0.240 \\
 p(\text{being in state } S_2 \text{ exactly 3 times}) = 0.4 \cdot 0.4 \cdot 0.6 & = 0.096 \\
 p(\text{being in state } S_2 \text{ exactly 4 times}) = 0.4 \cdot 0.4 \cdot 0.4 \cdot 0.6 & = 0.038
 \end{array}$$

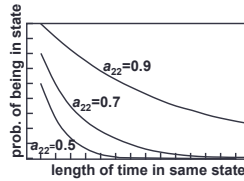
= exponential decay (characteristic of Markov Models)

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Transition Probabilities



$$\begin{array}{ll}
 p(\text{being in state } S_2 \text{ exactly 1 time}) = 0.1 & = 0.100 \\
 p(\text{being in state } S_2 \text{ exactly 2 times}) = 0.9 \cdot 0.1 & = 0.090 \\
 p(\text{being in state } S_2 \text{ exactly 3 times}) = 0.9 \cdot 0.9 \cdot 0.1 & = 0.081 \\
 p(\text{being in state } S_2 \text{ exactly 5 times}) = 0.9 \cdot 0.9 \cdot \dots \cdot 0.1 = 0.059
 \end{array}$$



(note: in graph, no multiplication by a_{23})

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Initial Probabilities:

- probabilities of starting in each state at time 1
- denoted by π_j

$$\pi_j = P[q_1 = j] \quad 1 \leq j \leq N$$

$$\sum_{j=1}^N \pi_j = 1$$

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Example 1: Single Fair Coin



$$\begin{array}{lll}
 S_1 \text{ corresponds to } e_1 = \text{Heads} & a_{11} = 0.5 & a_{12} = 0.5 \\
 S_2 \text{ corresponds to } e_2 = \text{Tails} & a_{21} = 0.5 & a_{22} = 0.5
 \end{array}$$

• Generate events:

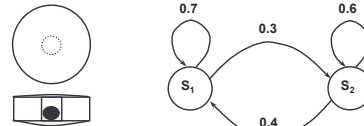
H T H H T H T T H H

corresponds to state sequence

$S_1 S_2 S_1 S_1 S_2 S_1 S_2 S_2 S_2 S_1 S_1$

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Example 2: Single Biased Coin (outcome depends on previous result)



$$\begin{array}{lll}
 S_1 \text{ corresponds to } e_1 = \text{Heads} & a_{11} = 0.7 & a_{12} = 0.3 \\
 S_2 \text{ corresponds to } e_2 = \text{Tails} & a_{21} = 0.4 & a_{22} = 0.6
 \end{array}$$

• Generate events:

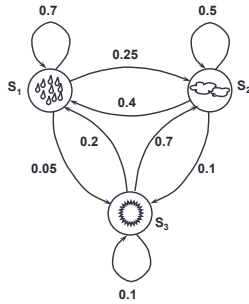
H H H T T T H H H T T H

corresponds to state sequence

$S_1 S_1 S_1 S_2 S_2 S_2 S_1 S_1 S_1 S_2 S_2 S_1$

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Example 3: Portland Winter Weather



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Example 3: Portland Winter Weather (con't)

$S_1 = \text{event}_1 = \text{rain}$
 $S_2 = \text{event}_2 = \text{clouds}$
 $S_3 = \text{event}_3 = \text{sun}$

$$A = \{a_{ij}\} = \begin{pmatrix} .70 & .25 & .05 \\ .40 & .50 & .10 \\ .20 & .70 & .10 \end{pmatrix} \quad \begin{matrix} \pi_1 = 0.5 \\ \pi_2 = 0.4 \\ \pi_3 = 0.1 \end{matrix}$$

• what is probability of {rain, rain, rain, clouds, sun, clouds, rain}?

Obs. = {r, r, r, c, s, c, r}

S = {S₁, S₁, S₁, S₂, S₃, S₂, S₁}

time = {1, 2, 3, 4, 5, 6, 7} (days)

$$= P[S_1] P[S_1|S_1] P[S_1|S_1] P[S_2|S_1] P[S_3|S_2] P[S_2|S_3] P[S_1|S_2]$$

$$= 0.5 \cdot 0.7 \cdot 0.7 \cdot 0.25 \cdot 0.1 \cdot 0.7 \cdot 0.4$$

$$= 0.001715$$

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Example 3: Portland Winter Weather (con't)

$S_1 = \text{event}_1 = \text{rain}$
 $S_2 = \text{event}_2 = \text{clouds}$
 $S_3 = \text{event}_3 = \text{sunny}$

$$A = \{a_{ij}\} = \begin{pmatrix} .70 & .25 & .05 \\ .40 & .50 & .10 \\ .20 & .70 & .10 \end{pmatrix} \quad \begin{matrix} \pi_1 = 0.5 \\ \pi_2 = 0.4 \\ \pi_3 = 0.1 \end{matrix}$$

• what is probability of {sun, sun, sun, rain, clouds, sun, sun}?

Obs. = {s, s, s, r, c, s, s}

S = {S₃, S₃, S₃, S₁, S₂, S₃, S₃}

time = {1, 2, 3, 4, 5, 6, 7} (days)

$$= P[S_3] P[S_3|S_3] P[S_3|S_3] P[S_1|S_3] P[S_2|S_1] P[S_3|S_2] P[S_3|S_3]$$

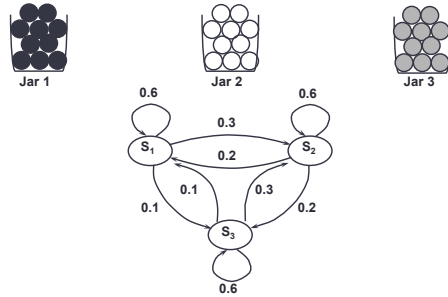
$$= 0.1 \cdot 0.1 \cdot 0.1 \cdot 0.2 \cdot 0.25 \cdot 0.1 \cdot 0.1$$

$$= 5.0 \times 10^{-7}$$

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Example 4: Marbles in Jars (lazy person)

(assume unlimited number of marbles)



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Example 4: Marbles in Jars (con't)

$S_1 = \text{event}_1 = \text{black}$
 $S_2 = \text{event}_2 = \text{white}$
 $S_3 = \text{event}_3 = \text{grey}$

$$A = \{a_{ij}\} = \begin{pmatrix} .60 & .30 & .10 \\ .20 & .60 & .20 \\ .10 & .30 & .60 \end{pmatrix} \quad \begin{matrix} \pi_1 = 0.33 \\ \pi_2 = 0.33 \\ \pi_3 = 0.33 \end{matrix}$$

• what is probability of {grey, white, white, black, black, grey}?

Obs. = {g, w, w, b, b, g}

S = {S₃, S₂, S₂, S₁, S₁, S₃}

time = {1, 2, 3, 4, 5, 6}

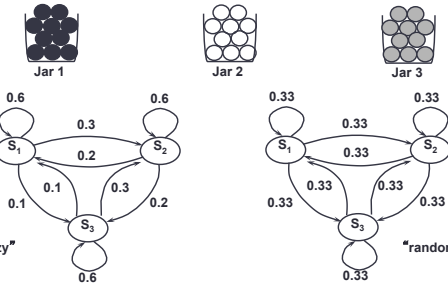
$$= P[S_3] P[S_2|S_3] P[S_2|S_2] P[S_1|S_2] P[S_1|S_1] P[S_3|S_1]$$

$$= 0.33 \cdot 0.3 \cdot 0.6 \cdot 0.2 \cdot 0.6 \cdot 0.1$$

$$= 0.0007128$$

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Example 4A: Marbles in Jars



• Same data, two different models...

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Example 4A: Marbles in Jars

What is probability of:
 $\{w, g, b, b, w\}$
 given each model ("lazy" and "random")?

$S = \{S_2, S_3, S_1, S_1, S_2\}$
 time = $\{1, 2, 3, 4, 5\}$

<p>"lazy" $= P[S_2] P[S_3 S_2] P[S_1 S_3] P[S_1 S_1] P[S_2 S_1]$ $= 0.33 \cdot 0.2 \cdot 0.1 \cdot 0.6 \cdot 0.3$ $= 0.001188$</p>	<p>"random" $= P[S_2] P[S_3 S_2] P[S_1 S_3] P[S_1 S_1] P[S_2 S_1]$ $= 0.33 \cdot 0.33 \cdot 0.33 \cdot 0.33 \cdot 0.33$ $= 0.003913$</p>
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$\{w, g, b, b, w\}$ has greater probability if generated by "random."
 \Rightarrow "random" model more likely to generate $\{w, g, b, b, w\}$.

Notes:

- *Independence* is assumed between events that are separated by more than one time frame, when computing probability of sequence of events (for first-order model).
- Given list of observations, we can determine exact state sequence that generated those observations.
 \Rightarrow state sequence not *hidden*.
- Each state associated with only one event (output).
- Computing probability given a set of observations and a model is straightforward.
- Given multiple Markov Models and an observation sequence, it's easy to determine the M.M. most likely to have generated the data.

Agenda

- HW2 – due Thursday
- Questions, comments, concerns?
- Markov Chains
- Hidden Markov Models (HMMs)

Hidden Markov Models

- *more than 1* event associated with each state.
- all events have some *probability* of emitting at each state.
- given a sequence of observations, we can't determine exactly the state sequence.
- We can compute the *probabilities* of different state sequences given an observation sequence.

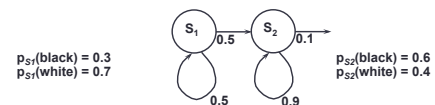
Doubly stochastic (probabilities of both emitting events and transitioning between states); exact state sequence is "hidden."

Elements of a Hidden Markov Model:

- clock $t = \{1, 2, 3, \dots, T\}$
- N states $Q = \{1, 2, 3, \dots, N\}$
- M events $E = \{e_1, e_2, e_3, \dots, e_M\}$
- initial probabilities $\pi_j = P[q_1 = j] \quad 1 \leq j \leq N$
- transition probabilities $a_{ij} = P[q_t = j \mid q_{t-1} = i] \quad 1 \leq i, j \leq N$
- observation probabilities $b_j(k) = P[o_t = e_k \mid q_t = j] \quad 1 \leq k \leq M$
 $b_j(o_k) = P[o_t = e_k \mid q_t = j] \quad 1 \leq k \leq M$
- A = matrix of a_{ij} values, B = set of observation probabilities, π = vector of π_j values.
- Entire Model: $\lambda = (A, B, \pi)$


Notes:

- an HMM still *generates* observations, each state is still discrete, observations can still come from a finite set (discrete HMMs).
- the number of items in the set of events does not have to be the same as the number of states.
- when in state S_1 , there's $p(e_1)$ of generating event 1, there's $p(e_2)$ of generating event 2, etc.



Example 1: Marbles in Jars (lazy person)
(assume unlimited number of marbles)

State 1




Jar 1

p(b)=0.8
p(w)=0.1
p(g)=0.1

$\pi_1=0.33$

State 2




Jar 2

p(b)=0.2
p(w)=0.5
p(g)=0.3

$\pi_2=0.33$

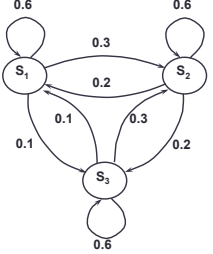
State 3



Jar 3

p(b)=0.1
p(w)=0.2
p(g)=0.7

$\pi_3=0.33$



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Example 1: Marbles in Jars (lazy person)
(assume unlimited number of marbles)

• With the following observation:

● ○ ○ ● ● ●
g w w b b g

• What is probability of this observation, given state sequence $\{S_3 S_2 S_2 S_1 S_1 S_3\}$ and the model??

= $b_3(g) b_2(w) b_2(w) b_1(b) b_1(b) b_3(g)$

= $0.7 \cdot 0.5 \cdot 0.5 \cdot 0.8 \cdot 0.8 \cdot 0.7$

= **0.0784**

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Example 1: Marbles in Jars (lazy person)
(assume unlimited number of marbles)

• With the *same* observation:

● ○ ○ ● ● ●
g w w b b g

• What is probability of this observation, given state sequence $\{S_1 S_1 S_3 S_2 S_3 S_1\}$ and the model??

= $b_1(g) b_1(w) b_3(w) b_2(b) b_3(b) b_1(g)$

= $0.1 \cdot 0.1 \cdot 0.2 \cdot 0.2 \cdot 0.1 \cdot 0.1$

= 4.0×10^{-6}

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Some math...

With an observation sequence $O=(o_1, o_2 \dots o_T)$, state sequence $q=(q_1, q_2 \dots q_T)$, and model λ :

Probability of O, given state sequence q and model λ , is:

$$P(O | q, \lambda) = \prod_{t=1}^T P(o_t | q_t, \lambda)$$

assuming independence between observations. This expands to:

$$P(O | q, \lambda) = p(o_1 | q_1) \cdot p(o_2 | q_2) \dots p(o_T | q_T)$$

-- or --

$$P(O | q, \lambda) = b_{q_1}(o_1) \cdot b_{q_2}(o_2) \dots b_{q_T}(o_T)$$

The probability of the state sequence q can be written:

$$P(q | \lambda) = \pi_{q_1} \cdot a_{q_1 q_2} \cdot a_{q_2 q_3} \dots a_{q_{T-1} q_T}$$

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The probability of both O and q occurring simultaneously is:

$$P(O, q | \lambda) = P(O | q, \lambda) P(q | \lambda)$$

which can be expanded to:

$$P(O, q | \lambda) = \pi_{q_1} \cdot b_{q_1}(o_1) \cdot a_{q_1 q_2} \cdot b_{q_2}(o_2) \cdot a_{q_2 q_3} \dots a_{q_{T-1} q_T} \cdot b_{q_T}(o_T)$$

Independence between a_{ij} and $b_j(o_j)$ is NOT assumed:

$$P(O, q | \lambda) = P(O | q, \lambda) P(q | \lambda)$$

this is just multiplication rule: $P(A \cap B) = P(A | B) P(B)$

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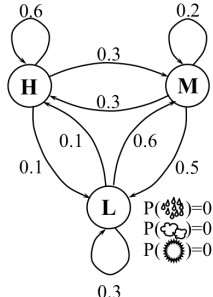
HMM Example 2: Weather and Atmospheric Pressure

H

$P(\text{☁})=0.1$
 $P(\text{☀})=0.2$
 $P(\text{☁☀})=0.8$

M

$P(\text{☁})=0.3$
 $P(\text{☀})=0.4$
 $P(\text{☁☀})=0.3$



$\pi_H = 0.4$
 $\pi_M = 0.2$
 $\pi_L = 0.4$

$P(\text{☁})=0.6$
 $P(\text{☀})=0.3$
 $P(\text{☁☀})=0.1$

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HMM Example 2: Weather and Atmospheric Pressure

If weather observation $O=\{\text{sun, sun, cloud, rain, cloud, sun}\}$
what is probability of O , given the model and the sequence
 $\{H, M, M, L, L, M\}$?

$$\begin{aligned} &= b_H(\text{sun}) b_M(\text{sun}) b_M(\text{cloud}) b_L(\text{rain}) b_L(\text{cloud}) b_M(\text{sun}) \\ &= 0.8 \cdot 0.3 \cdot 0.4 \cdot 0.6 \cdot 0.3 \cdot 0.3 \\ &= 5.2 \times 10^{-3} \end{aligned}$$

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HMM Example 2: Weather and Atmospheric Pressure

What is probability of $O=\{\text{sun, sun, cloud, rain, cloud, sun}\}$
and the sequence $\{H, M, M, L, L, M\}$, given the model?

$$\begin{aligned} &= \pi_H \cdot b_H(s) \cdot a_{HM} \cdot b_M(s) \cdot a_{MM} \cdot b_M(c) \cdot a_{ML} \cdot b_L(r) \cdot a_{LL} \cdot b_L(c) \cdot a_{LM} \cdot b_M(s) \\ &= 0.4 \cdot 0.8 \cdot 0.3 \cdot 0.3 \cdot 0.2 \cdot 0.4 \cdot 0.5 \cdot 0.6 \cdot 0.3 \cdot 0.3 \cdot 0.6 \cdot 0.3 \\ &= 1.12 \times 10^{-5} \end{aligned}$$

What is probability of $O=\{\text{sun, sun, cloud, rain, cloud, sun}\}$
and the sequence $\{H, H, M, L, M, H\}$, given the model?

$$\begin{aligned} &= \pi_H \cdot b_H(s) \cdot a_{HH} \cdot b_H(s) \cdot a_{HM} \cdot b_M(c) \cdot a_{ML} \cdot b_L(r) \cdot a_{LM} \cdot b_M(c) \cdot a_{MH} \cdot b_H(s) \\ &= 0.4 \cdot 0.8 \cdot 0.6 \cdot 0.8 \cdot 0.3 \cdot 0.4 \cdot 0.5 \cdot 0.6 \cdot 0.6 \cdot 0.4 \cdot 0.3 \cdot 0.6 \\ &= 2.39 \times 10^{-4} \end{aligned}$$

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Notes about HMMs:

- must know all possible states in advance
- must know possible state connections in advance
- cannot recognize things outside of model
- must have some estimate of state emission probabilities and state transition probabilities
- make several assumptions (usually so math is easier)

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Computational Linguistics 1

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