

Computational Linguistics 1

CMSC/LING 723, LBSC 744



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Lecture 9: 29 September 2011

Agenda

- HW2 – due today
 - Collect printouts
 - Questions about the homework to be posted to the class list, or to compling723.fall2011@gmail.com
 - Language Modeling with <s>
 - Logarithmic Math
- HW3 – online today, due in two weeks
- Forward Algorithm
- Viterbi Algorithm

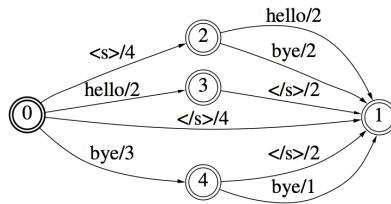
Language Modeling with <s>

- Example corpus

corpus.txt	w1
<s> hello </s>	ϵ 0
<s> bye </s>	hello 1
<s> hello </s>	bye 2
<s> bye bye </s>	<s> 3
	</s> 4

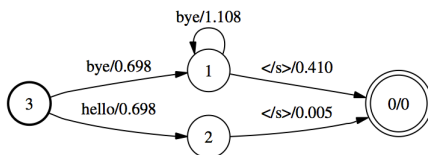
Language Modeling with <s>

- Compile into a (weighted) FSM LM



Language Modeling with <s>

- Determinize and minimize FSM LM



Log-Domain Mathematics

When multiplying many numbers together, we run the risk of underflow errors... one solution is to transform everything into the log domain:

linear domain	log domain
x^y	$e^{y \cdot \log(x)}$
$x \cdot y$	$x + y$
$x + y$	$\log\text{Add}(x, y)$

$\log\text{Add}(a, b)$ computes the log-domain sum of a and b when both a and b are already in log domain. In the linear domain:

$$\begin{aligned} \log(x + y) &= \log\left(x + \frac{y}{x} \cdot x\right) \\ &= \log\left(x \left[1 + \frac{y}{x}\right]\right) \\ &= \log(x) + \log\left(1 + \frac{y}{x}\right) \\ &= \log(x) + \log\left(1 + e^{\log(y) - \log(x)}\right) \end{aligned}$$

Major point: $\log\text{Add}(x, y)$ is NOT same as $\log(x \cdot y) = \log(x) + \log(y)$

A little trick with logs...

Recall: $e^{x+y} = e^x e^y$

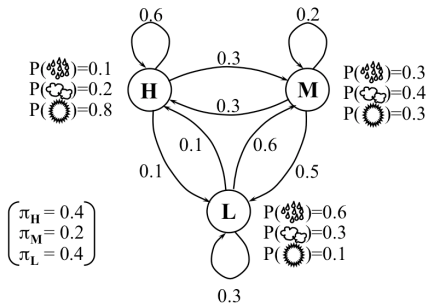
$$\begin{aligned} \log(e^A + e^B) &= \log(e^{B+A-B} + e^B) \\ &= \log(e^B e^{A-B} + e^B) \\ &= \log(e^B (e^{A-B} + 1)) \\ &= \log e^B + \log(e^{A-B} + 1) \\ &= B + \log(e^{A-B} + 1) \\ &= A + \log(e^{B-A} + 1) \end{aligned}$$

Don't want e^{A-B} to be large. Hence, if $A > B$, calculate $A + \log(e^{B-A} + 1)$

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HMM Example 2: Weather and Atmospheric Pressure

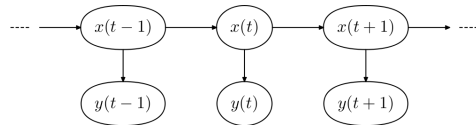


HMM Independence

- The probability of an output symbol depends only on the state generating it

$$P(o_t | q_1, q_2, \dots, q_N, o_1, o_2, \dots, o_T) = P(o_t | q_t)$$

- Where x are the (hidden) states and y are our (observed) events:



HMM Example 2: Weather and Atmospheric Pressure

What is probability of $O = \{\text{sun, sun, cloud, rain, cloud, sun}\}$ and the sequence $\{H, M, M, L, L, M\}$, given the model?

$$\begin{aligned} &= \pi_H \cdot b_H(s) \cdot a_{HM} \cdot b_M(s) \cdot a_{MM} \cdot b_M(c) \cdot a_{ML} \cdot b_L(r) \cdot a_{LL} \cdot b_L(c) \cdot a_{LM} \cdot b_M(s) \\ &= 0.4 \cdot 0.8 \cdot 0.3 \cdot 0.3 \cdot 0.2 \cdot 0.4 \cdot 0.5 \cdot 0.6 \cdot 0.3 \cdot 0.3 \cdot 0.6 \cdot 0.3 \\ &= 1.12 \times 10^{-5} \end{aligned}$$

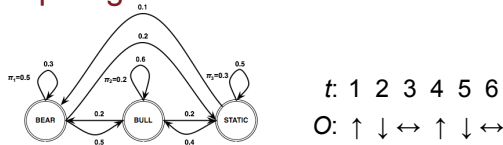
What is probability of $O = \{\text{sun, sun, cloud, rain, cloud, sun}\}$ and the sequence $\{H, H, M, L, M, H\}$, given the model?

$$\begin{aligned} &= \pi_H \cdot b_H(s) \cdot a_{HH} \cdot b_H(s) \cdot a_{HM} \cdot b_M(c) \cdot a_{ML} \cdot b_L(r) \cdot a_{LM} \cdot b_M(c) \cdot a_{MH} \cdot b_H(s) \\ &= 0.4 \cdot 0.8 \cdot 0.6 \cdot 0.8 \cdot 0.3 \cdot 0.4 \cdot 0.5 \cdot 0.6 \cdot 0.6 \cdot 0.4 \cdot 0.3 \cdot 0.6 \\ &= 2.39 \times 10^{-4} \end{aligned}$$

HMMs: Three Problems

- **Likelihood:** Given an HMM $\lambda = (A, B, \Pi)$, and a sequence of observed events O , find $P(O|\lambda)$
- **Decoding:** Given an HMM $\lambda = (A, B, \Pi)$, and an observation sequence O , find the most likely (hidden) state sequence
- **Learning:** Given a set of observation sequences and the set of states Q in λ , compute the parameters A and B

Computing Likelihood



$$\begin{bmatrix} P(\uparrow | \text{Bear}) = 0.1 \\ P(\downarrow | \text{Bear}) = 0.6 \\ P(\leftrightarrow | \text{Bear}) = 0.3 \end{bmatrix} \quad \begin{bmatrix} P(\uparrow | \text{Bull}) = 0.7 \\ P(\downarrow | \text{Bull}) = 0.1 \\ P(\leftrightarrow | \text{Bull}) = 0.2 \end{bmatrix} \quad \begin{bmatrix} P(\uparrow | \text{Static}) = 0.3 \\ P(\downarrow | \text{Static}) = 0.3 \\ P(\leftrightarrow | \text{Static}) = 0.4 \end{bmatrix}$$

λ_{stock}

Assuming λ_{stock} models the stock market, how likely are we to observe the sequence of outputs?

Computing Likelihood

- Easy, right?
 - Sum over all possible ways in which we could generate O from λ

$$P(O|\lambda) = \sum_Q P(O, Q|\lambda) = \sum_Q P(O|Q, \lambda)P(Q|\lambda)$$

$$= \sum_{q_1, q_2, \dots, q_T} \pi_{q_1} b_{q_1}(o_1) a_{q_1 q_2} \dots a_{q_{T-1} q_T} b_{q_T}(o_T)$$

- What's the problem? **Takes $O(N^T)$ time to compute!**
- Right idea, wrong algorithm!

Computing Likelihood

- What are we doing wrong?
 - State sequences may have a lot of overlap...
 - We're recomputing the shared subsequences every time
 - Let's store intermediate results and reuse them!
 - Can we do this?
- Sounds like a job for dynamic programming!

Forward Algorithm

- Use an $N \times T$ trellis or chart $[\alpha_{ij}]$
- Forward probabilities: α_{ij} or $\alpha_t(j)$
 - = $P(\text{being in state } j \text{ after seeing } t \text{ observations})$
 - = $P(o_1, o_2, \dots, o_t, q_t=j)$
- Each cell = \sum extensions of all paths from other cells

$$\alpha_t(j) = \sum_i \alpha_{t-1}(i) a_{ij} b_j(o_t)$$
 - $\alpha_{t-1}(i)$: forward path probability until $(t-1)$
 - a_{ij} : transition probability of going from state i to j
 - $b_j(o_t)$: probability of emitting symbol o_t in state j
- $P(O|\lambda) = \sum_i \alpha_T(i)$
- What's the running time of this algorithm?

Forward Algorithm: Formal Definition

- Initialization

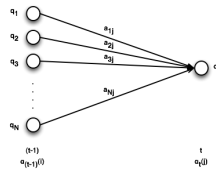
$$\alpha_1(j) = \pi_j b_j(o_1), 1 \leq j \leq N$$

- Recursion

$$\alpha_t(j) = \sum_{i=1}^N \alpha_{t-1}(i) a_{ij} b_j(o_t); 1 \leq j \leq N, 2 \leq t \leq T$$

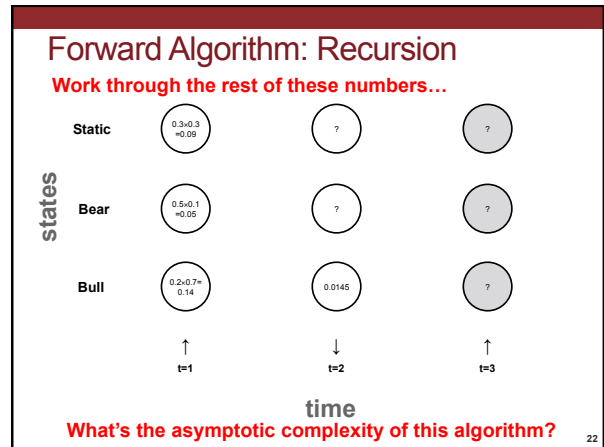
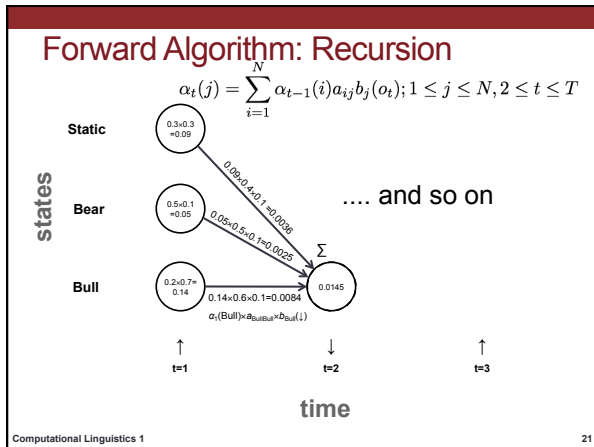
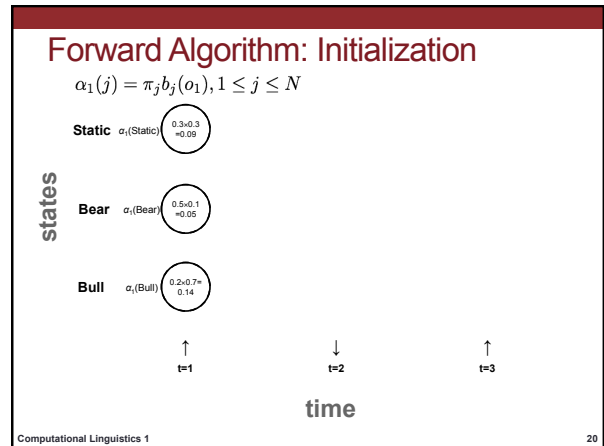
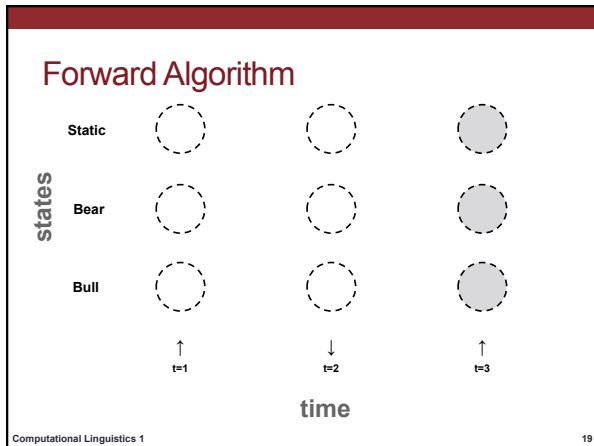
- Termination

$$P(O|\lambda) = \sum_{i=1}^N \alpha_T(i)$$



Forward Algorithm

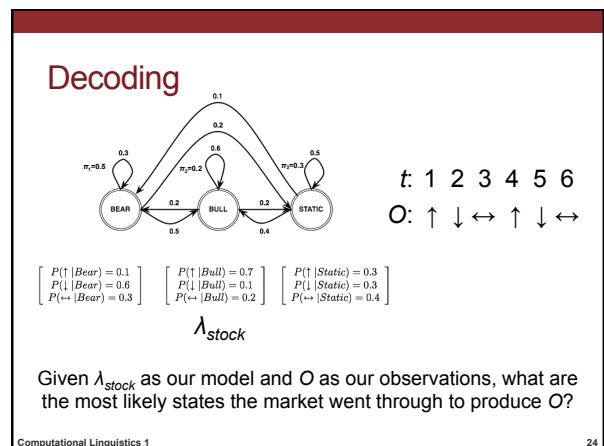
$O = \uparrow \downarrow \uparrow$
find $P(O|\lambda_{\text{stock}})$



HMMs: Three Problems

- **Likelihood:** Given an HMM $\lambda = (A, B, \Pi)$, and a sequence of observed events O , find $P(O|\lambda)$
- **Decoding:** Given an HMM $\lambda = (A, B, \Pi)$, and an observation sequence O , find the most likely (hidden) state sequence
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Decoding

- “Decoding” because states are hidden
- First try:
 - Compute $P(O)$ for all possible state sequences, then choose sequence with highest probability
 - What’s the problem here?
- Second try:
 - For each possible hidden state sequence, compute $P(O)$ using the forward algorithm
 - What’s the problem here?

Viterbi Algorithm

- “Decoding” = computing most likely state sequence
 - Another dynamic programming algorithm
 - Efficient: polynomial vs. exponential (brute force)
- Same idea as the forward algorithm
 - Store intermediate computation results in a trellis
 - Build new cells from existing cells

Viterbi Algorithm

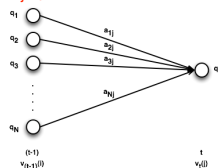
- Use an $N \times T$ trellis $[v_{ij}]$
 - Just like in forward algorithm
- v_{ij} or $v_t(j)$
 - = P (in state j after seeing t observations and passing through the most likely state sequence so far)
 - = $P(q_1, q_2, \dots, q_{t-1}, q_t=j, o_1, o_2, \dots, o_t)$
- Each cell = extension of most likely path from other cells
 - $v_t(j) = \max_i v_{t-1}(i) a_{ij} b_j(o_t)$
 - $v_{t-1}(i)$: Viterbi probability until $(t-1)$
 - a_{ij} : transition probability of going from state i to j
 - $b_j(o_t)$: probability of emitting symbol o_t in state j
- $P = \max_j v_T(j)$

Viterbi vs. Forward

- Maximization instead of summation over previous paths
- This algorithm is still missing something!
 - In forward algorithm, we only care about the probabilities
 - What’s different here?
- We need to store the most likely path (transition):
 - Use “backpointers” to keep track of most likely transition
 - At the end, follow the chain of backpointers to recover the most likely state sequence

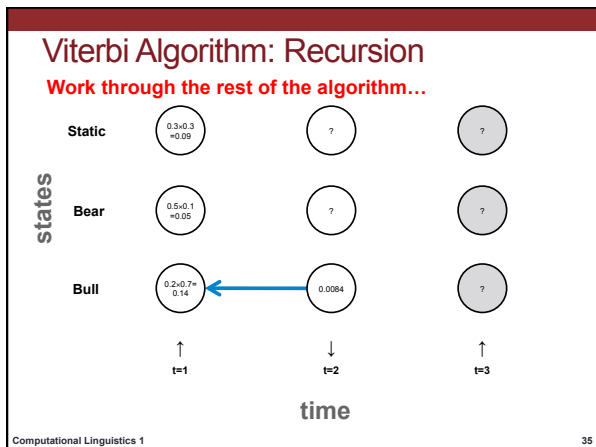
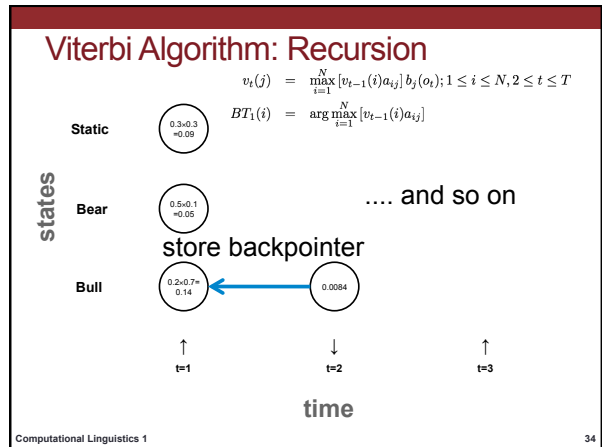
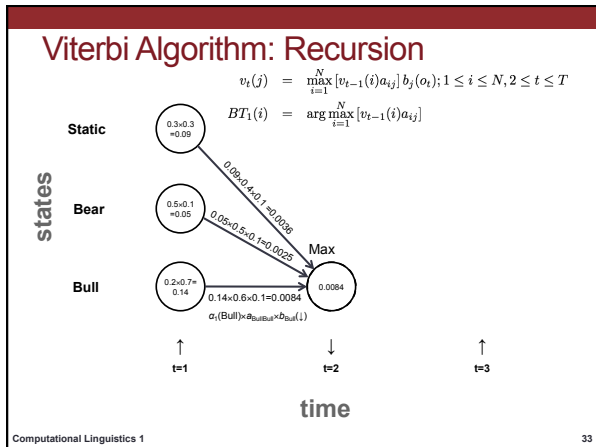
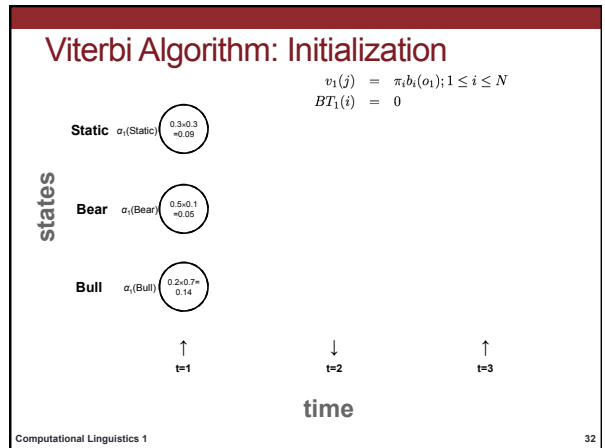
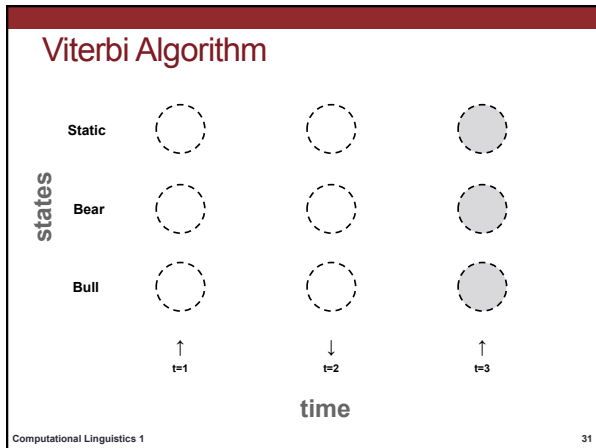
Viterbi Algorithm: Formal Definition

- Initialization
 - $v_1(j) = \pi_i b_i(o_1); 1 \leq j \leq N$
 - $BT_1(i) = 0$
- Recursion
 - $v_t(j) = \max_{i=1}^N [v_{t-1}(i) a_{ij} b_j(o_t); 1 \leq i \leq N, 2 \leq t \leq T]$ **But here?**
 - $BT_t(i) = \arg \max_{i=1}^N [v_{t-1}(i) a_{ij}]$ **Why no $b_j(o_t)$ here?**
- Termination
 - $P^* = \max_{j=1}^N v_T(j)$
 - $q_T^* = \arg \max_{j=1}^N v_T(j)$



Viterbi Algorithm

$O = \uparrow \downarrow \uparrow$
 find most likely state sequence given λ_{stock}



POS Tagging with HMMs

Modeling the problem

- What's the problem?
 - The/DT grand/JJ jury/NN commented/VBD on/IN a/DT number/NN of/IN other/JJ topics/NNS ./.
- What should the HMM look like ?
 - States: part-of-speech tags (t_1, t_2, \dots, t_N)
 - Output symbols: words ($w_1, w_2, \dots, w_{|V|}$)
- Given HMM $\lambda (A, B, \Pi)$, POS tagging = reconstructing the best state sequence given input
 - Use Viterbi decoding (best = most likely)
- But wait...

HMM Training

- What are appropriate values for A, B, Π ?
- Before HMMs can decode, they must be trained...
 - A : transition probabilities
 - B : emission probabilities
 - Π : prior
- Two training methods:
 - Supervised training: start with tagged corpus, count stuff to estimate parameters
 - Unsupervised training: start with untagged corpus, bootstrap parameter estimates and improve estimates iteratively

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Supervised Training

- A tagged corpus tells us the hidden states!
- We can compute Maximum Likelihood Estimates (MLEs) for the various parameters
 - MLE = fancy way of saying "count and divide"
- These parameter estimates maximize the likelihood of the data being generated by the model

Supervised Training

- Transition Probabilities
 - Any $P(t_i | t_{i-1}) = C(t_{i-1}, t_i) / C(t_{i-1})$, from the tagged data
 - Example: for $P(\text{NN}|\text{VB})$, count how many times a noun follows a verb and divide by the total number of times you see a verb
- Emission Probabilities
 - Any $P(w_i | t_i) = C(w_i, t_i) / C(t_i)$, from the tagged data
 - For $P(\text{bank}|\text{NN})$, count how many times bank is tagged as a noun and divide by how many times anything is tagged as a noun
- Priors
 - Any $P(q_i = t_i) = \pi_i = C(t_i) / N$, from the tagged data
 - For π_{NN} , count the number of times NN occurs and divide by the total number of tags (states)
 - A better way?

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- Language Modeling with $\langle s \rangle$
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- Forward Algorithm, Viterbi Algorithm
- Next time:
 - Unsupervised training "teaser"
 - Other HMM/tagging tasks